Return to Misty Moorings – PF31 Thumb Harbour V2

Thumb Harbour is located in the Kynoch Inlet (BC). A narrow fjord, surrounded by high mountains, a paradise for boating, but not so easy for bush pilots.
Thumb Harbour was a haven for fishing boats and provided a few services to crewmen.
Now, with the growth of aerial traffic in Pacific Fjords area, a seaplane base settles here, providing services and fuel to boats, seaplanes and amphibious.
A platform is built to allow easy maintenance, used also as helipad.
You are not afraid by flying in narrow misty fjords, this is for you !

The new version, after works.

Misty Moorings Inc. is, always, an aviation company close to all pilots.
As many pilots, and their lawers, have sent to the main office, bills for the numerous repairs relating to damages occure by ramp at Thumb harbour (Sorry Spud, but office, unfortunately, have lost ALL of your bills), company have sent our engineers to rebuild ramp and enlarge the platform.
After some tests, the new ramp is, now, available.
Misty Moorings Inc. is sorry about these little problems.

Doug, Brad, improvement has cost a lot, but comfort of our customers is our pride.

1 – Installation

THIS IS A NEW VERSION OF PF31 THUMB HARBOUR

This scenery requires Orbx Pacific Fjords
Copy / paste the   / Thumb Harbour / scenery sub-folder into your usual Return to Misty Moorings folder, and confirm overwriting, if previous version installed.
You can also
copy / paste **Thumb Harbour** folder into your FSX / Addon scenery folder (confirm overwriting, in case) , you must add this scenery folder in your FSX settings : add area, browse to the **Thumb Harbour** folder, then select it. Click OK, and restart FSX to enable this scenery.

Copy / paste effects folder into your FSX folder, confirm overwriting.
Copy / paste sound folder into your FSX folder, confirm overwriting.

2 – Objects libraries

These sceneries and forthcoming ones use custom objects libraries.
- As well as others RTMM sceneries, the EZ-1 libraries you must have.
- OZX libraries you must have, if you fly in Orbx NA areas : available here :
  OZX Forum and downloads
- The RWY12_library (you can found here : **RWY12 Library at FlightSim**)
- Ceyx_Sceneries_Libraries : objects libraries from Xavier Carré which can be
downloaded here : new version CeyX_Sceneries_Libraries_20110925 available at
Return to Misty Moorings or here : **CeyX_Sceneries_Libraries_20110925**

This scenery use objects from Mark Lee and Ken Hall (OZX team), many thanks !!

Copy/paste scenery and texture folders into your usual Objects libraries folder,
maybe FSX / Addon scenery / scenery, confirm overwriting.

All objects libraries links are available here : **Objects libraries**

Third part library you must have :
Sidney Schwartz Lights V2 : lights_ss_v2p.zip, available here at Flightsim
Lights_SS_V2 at Flightsim

3 – Softwares used.
Airport edition : ADE Airport Design Editor by The ScruffyDuck Company
Photo-scenery, terrain and exclusion : Sbuilder X by Luis Sá
Objects design : Google Sketchup – Discreet Gmax
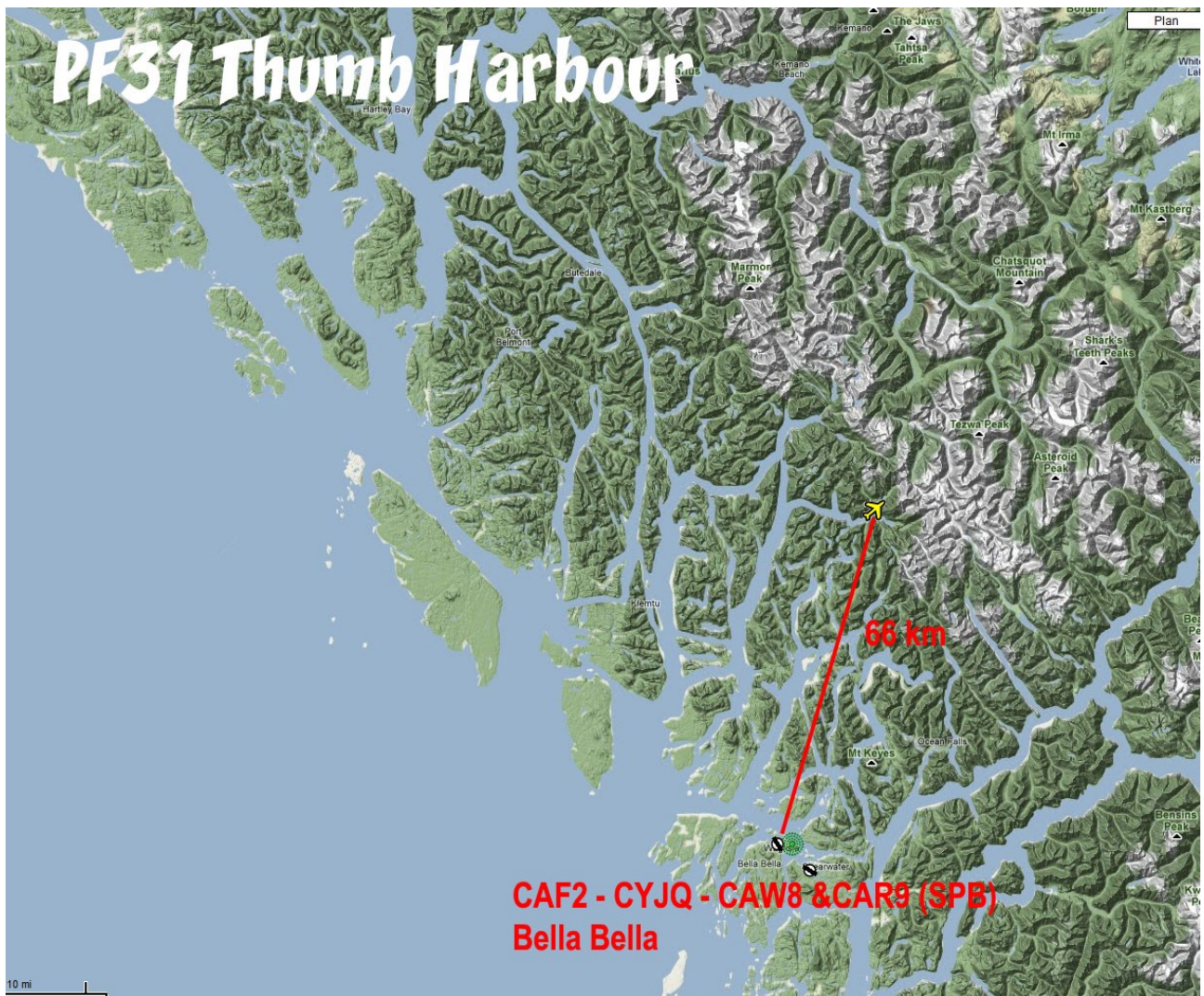Objects libraries creation and compilation : ModelConverterX and Library creator
XML 2.0 by Arno Gerretsen / SceneryDesign.org
Objects placement : Instant Scenery 2
Effects placement : Whisplacer
Seasons textures compilation : resampler (Microsoft FSX SDK)
Many thanks to all their great jobs

4 - **Legal stuff**

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This software is distributed without warranty of any kind either expressed or implied. The author and Return to Misty Moorings are not responsible, for any damage caused by this software.

That's all....? Yes !

Xavier "Fishbone" Carré with for Return to Misty Moorings

Platforms

The ramp

Fuel dock

Boats

Thumb inn

PF31 – Thumb harbour